The Mid-Term Exam (MTE) will be held on Monday, 4-th of November, at 17:00. Part of the students will be allowed to pass the MTE distantly through the Zoom: <u>https://liedm.zoom.us/j/9999112448</u>

Passcode: 12345678

Those who will participate contactly must to bring their own computers to connect to the Zoom,

and to launch the Octave software with installed my .m files on them.

Otherwise you must to install and launch Octave in class computer together with installed my .m files on them. During the MTE you must solve 2 problems:

1. Diffie-Hellman Key Agreement Protocol - DH KAP.

2. Man-in-the-Middle Attack (MiMA) for Diffie-Hellman Key Agreement Protocol - DH KAP.

The problems are presented in the site:

imimsociety.net

In section 'Cryptography':

Cryptography (imimsociety.net)



Please register to the site and after that you receive 10 Eur virtual money to purchase the problems.

If the solution is successful then you are invited to press the green button [Get reward].

Then 'Knowledge bank' will pay you the sum twice you have payed.

So if the initial capital was 10 Eur of virtual money and you buy the problem of 2 Eur, then if the solution is correct your budget will increase up to 12 Eur.

You can solve the problems in imimsociety as many time as you wish to better prepare for MTE. I advise you to try at first to solve the problem in 'Intellect' section to exercise the brains. It is named as 'WOLF, GOAT AND CABBAGE TRANSFER ACROSS THE RIVER ALGORITHM'. <<u>https://imimsociety.net/en/home/15-wolf-goat-and-cabbage-transfer-across-the-river-algorithm.html</u>

## **Principles of Public Key Cryptography**

Instead of using single symmetric key shared in advance by the parties for realization of symmetric cryptography, asymmetric cryptography uses two *mathematically* related keys named as private key and public key we denote by **PrK** and **PuK** respectively.

**PrK** is a secret key owned *personally* by every user of cryptosystem and must be kept secretly. Due to the great importance of **PrK** secrecy for information security we labeled it in red color. **PuK** is a non-secret *personal* key and it is known for every user of cryptosystem and therefore we labeled it by green color. The loss of **PrK** causes a dramatic consequences comparable with those as losing password or pin code. This means that cryptographic identity of the user is lost. Then, for example, if user has no copy of **PrK** he get no access to his bank account. Moreover his cryptocurrencies are lost forever. If **PrK** is got into the wrong hands, e.g. into adversary hands, then it reveals a way to impersonate the user. Since user's **PuK** is known for everybody then adversary knows his key pair (**PrK**, **Puk**) and can forge his Digital Signature, decrypt messages, get access to the data available to

the user (bank account or cryptocurrency account) and etc.

Let function relating key pair (**PrK**, **Puk**) be *F*. Then in most cases of our study (if not declared opposite) this relation is expressed in the following way:

 $PuK = F(PrK): PrK = x = randi(p-1); PuK = a = g^{x} \mod p.$ 

In open cryptography according to Kerchoff principle function F must be known to all users of cryptosystem while security is achieved by secrecy of cryptographic keys. To be more precise to compute **PuK** using function F it must be defined using some parameters named as public parameters we denote by **PP** and color in blue that should be defined at the first step of cryptosystem creation. Since we will start from the cryptosystems based on discrete exponent function then these public parameters are

 $\mathbf{PP} = (\boldsymbol{p}, \boldsymbol{g}).$ 

Notice that relation represents very important cause and consequence relation we name as the direct relation: when given **PrK** we compute **PuK**.

Let us imagine that for given F we can find the inverse relation to compute **PrK** when **PuK** is given. Abstractly this relation can be represented by the inverse function  $F^{-1}$ . Then

 $\mathbf{PrK} = F^{-1}(\mathbf{PuK}).$ 

In this case the secrecy of **PrK** is lost with all negative consequences above. To avoid these undesirable consequences function F must be **one-way function** – OWF. In this case informally OWF is defined in the following way:

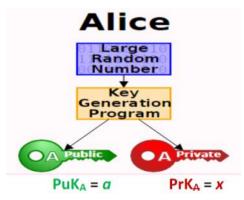
1. The computation of its direct value **PuK** when **PrK** and **F** in are given is effective.

2. The computation of its inverse value  $\mathbf{PrK}$  when  $\mathbf{PuK}$  and  $\mathbf{F}$  are given is infeasible, meaning that to find  $\mathbf{F}^{-1}$  is infeasible.

The one-wayness of F allow us to relate person with his/her **PrK** through the **PuK**. If F is 1-to-1, then the pair (**PrK**, **Puk**) is unique. So **PrK** could be reckoned as a unique secret parameter associated with certain person. This person can declare the possession or **PrK** by sharing his/her **PuK** as his public parameter related with **PrK** and and at the same time not revealing **PrK**.

So, every user in asymmetric cryptography possesses key pair (**PrK**, **PuK**). Therefore, cryptosystems based on asymmetric cryptography are named as **Public Key CryptoSystems** (PKCS).

We will consider the same two traditional (canonical) actors in our study, namely Alice and Bob. Everybody is having the corresponding key pair ( $PrK_A$ ,  $PuK_A$ ) and ( $PrK_B$ ,  $PuK_B$ ) and are exchanging with their public keys using open communication channel as indicated in figure below.



 $\mathbf{PP} = (\boldsymbol{p}, \boldsymbol{g}).$ Key generation

• Randomly choose a private key X with

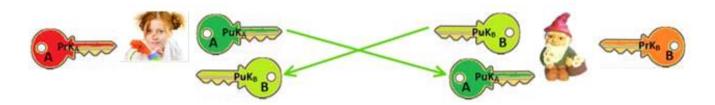
## **1 < x < p − 1**.

- The private key is **PrK = x** = **randi(p-1)**
- Compute  $a = g^{\times} \mod p$ .
- The public key is  $PuK = a = q^{x} \mod p$ .

## 1. Identification.

If person can prove that he/she knows **PrK** corresponding to his/her **PuK** without revealing any information about **PrK** then everybody can trust that he is communicating with person posessing (**PrK**, **Puk**) key pair. This kind of proof is named as *Zero Knowledge Proof* (ZKP) and plays a very important role in cryptography. It is very useful to realize identification, Digital Signatures and many other cryptographically secure protocols in internet. In many cryptographic protocols, especially in identification protocols **PrK** is named as **witness** and **PuK** as a **statement** for **PrK**. Every actor is having the corresponding key pair (**PrK**<sub>A</sub>, **PuK**<sub>A</sub>) and all **PuK** are exchanged

between the users using open communication channel as indicated in figure below. Let Bob is sure that  $PuK_A$  is of Alice and wants to tell Alice that he intends to send her his photo with chamomile flowers dedicated for Alice. But he wants to be sure that he is communicating only with Alice itself and with nobody else. He hopes that at first Alice will prove him that she knows her secret  $PrK_A$  using ZKP protocol. In general, this protocol is named as identification protocol, it is interactive and has 3 communications to exchange the following data named as *commitment, challenge* and *response*.



**Registration phase**: Bank generates  $PrK_A = x$  and  $PuK_A = a$  to Alice and hands over this data in smart card, or in other crypto chip in Alice's smart phone, or in software for Smart ID.

Schnorr Id Scenario: Alice wants to prove Bank that she knows her Private Key -  $PrK_A = x$  which corresponds to her Public Key -  $PuK_A = a$  not revealing  $PrK_A$ : Zero Knowledge Proof - ZKP Protocol execution between Alice and Bank has time limit. Alice's computation resources has a limit --> protocol must be computationally effective.  $PrK_A = x$  is called a witness and corresponding  $PuK_A = a = g^x \mod p$  is called a statement. This protocol is initiated by Alice and has the following three communications.

P(x, a) - Prover - Alice

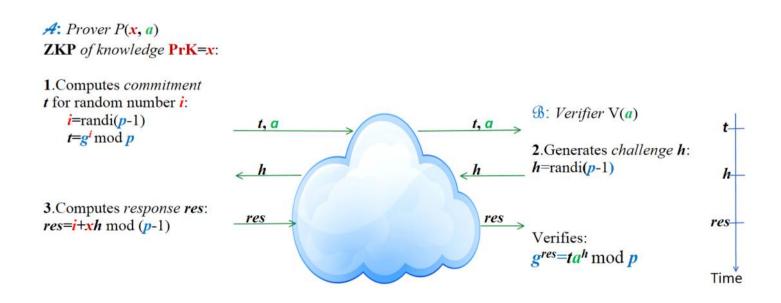
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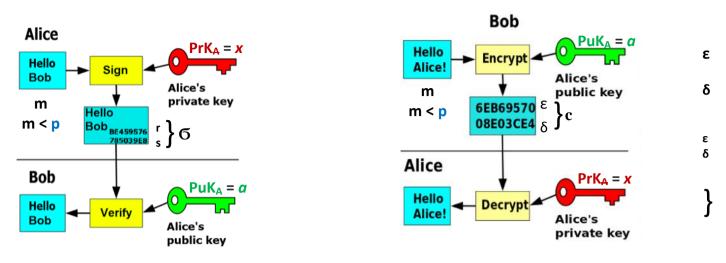
V(a) - Verifier - Bank

## Schnorr Identification: Zero Knowledge Proof - ZKP PP = (p, g).

**Schnorr Id** is interactive protocol, but not recurrent as it realized to prove the mirckle words. **Schnorr Id** Scenario: Alice wants to prove **Bank** that she knows her **Private Key** - **PrK**<sub>A</sub> = *x* which corresponds to her **Public Key** - **PuK**<sub>A</sub> =  $a = g^x \mod p$  not revealing **PrK**<sub>A</sub> = *x*.



Correctness:  $g^{res} \mod p = g^{i+xh \mod (p-1)} \mod p = g^i g^{xh} \mod p = t(g^x)^h \mod p = ta^h \mod p.$ 



Schnorr Signature Scheme (S-Sig).

In general, to create a signature on the message of any finite length M parties are using cryptographic secure H-function (message digest).

In Octave we use H-function

>> hd28('...') % the input '...' of this function represents a string of symbols between the commas. % the output of this function is decimal number having at most 28 bits.

Let *M* be a message in string format to be signed by Alice and sent to **Bob**: >> M='Hello Bob' For signature creation Alice uses public parameters PP=(p, g) and Alice's key pair is  $PrK_A=x$ ,  $PuK_A=a=g^{\times} \mod p$ .

Alice chooses at random u, 1 < u < p-1 and computes first component r of his signature:  $r = g^u \mod p$ . (2.19) Alice computes H-function value h and second component s of her signature: h = H(M||r), (2.20)  $s = u + xh \mod (p-1)$ . (2.21) Alice's signature on h is  $\sigma = (r, s)$ . Then Alice sends M and  $\sigma$  to Bob.

After receiving M' and  $\sigma$ , **Bob** according to (2.20) computes h' $h'=\mathbf{H}(M'||r)$ , and verifies if  $g^s \mod p = ra^{h'} \mod p$ . (2.22) V1 V2

Symbolically this verification function we denote by

 $Ver(a,\sigma,h')=V \in \{True, False\} \equiv \{1, 0\}.$  (2.23) This function yields True if (2.22) is valid if: h=h' and  $PuK_A = a = F(PrK_A) = a' \mod p$ . and: M=M'

